When Librarians Ask The Questions

Trivia Programming in Public Libraries

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Where to get trivia questions?

GOOGLE: "Trivia questions," "Cat Trivia," "Historical events today." There are tons of websites such as trivia.fyi and triviaquestions.com. You can even use (gasp) Wikipedia. BUT you want to double check the answers with at least 2 sources you trust.

BUZZFEED: Take the quizzes! Again, double check the answers.

JEOPARDY: thejeopardyfan.com

DATABASE: Try one of your library's databases on history, medicine, biography, etc.

WHATEVER POPS INTO YOUR HEAD: Holiday coming up? Favorite animal/author/color/food/tv show/country? Find questions about those. AGAIN - check those answers!

MAKE AN INTERN/VOLUNTEER DO IT: Not so bad, as tasks go!

Location Pros & Cons

On site, Library:	Off site, Bar:
Price = $20.00 plus if you want prizes **Snacks** = free for patrons, not for you (try local businesses for support, i.e. free popcorn from movie theater) **Location/Setup Ease** = solid **Audience** = family friendly, library users **No booze** = some people prefer that	**Price** = Staff time + $15 prize **Snacks** = free for library, not for patrons **Location/Setup Ease** = trickier **Audience** = 21+ , can pull in non-typical library users **Available booze** = some people prefer that

Important Tips:

Structure: Question formats like visual, multiple choice, matching, music ID, etc.

Scoring: For automated scoring-as-you-go, have players use socrative.com to answer the questions on their phone and while you enter the number of correct answers on a spreadsheet. You can also have players use answer sheets. Teams can trade and grade each other at the end of each round.

Rules: Speaking of phones, make sure to set rules and expectations like "no phones" or the number of players on a team ahead of time and stick to it. You'll thank yourself later.

Last but not least, don't forget to HAVE FUN!!!